

## 2018 COPA ESPN MILWAUKEE 3 V 3 RULES

**PLAYER REGISTRATION:** All players must be registered on their team's registration form before the tournament begins. Any team or player determined by the event team to have falsified age or skill level will be dismissed from the tournament. Please go by the honor system and ensure that players are in the correct age group and are only on one team.

**ROSTERS:** All rosters are final upon completion of the team's first game.

**NUMBER OF PLAYERS:** Six (6) is the maximum number of players on a team; three field players at one time. Players may only play on one team throughout the tournament. There are no goalkeepers in 3 v 3 soccer. Substitutions may occur at any dead ball situation; players must get referees attention and enter and exit at the half-field mark only.

**EQUIPMENT:** All players must wear shin guards. Any player without shin guards will not be allowed to play. Teams are responsible for providing game balls. Preferred Ball Size for ages 8-12 is a #4 and 13+ is a size #5.

**FIELD DIMENSIONS:** Approximate Length - 30 yards, Width - 25 yards.

**GOAL BOX:** The goal box, 6 feet out, is directly in front of the goal. No player may touch the ball within the goal box, however any player may move through the goal box. Any part of the ball or player's body on the line is considered in the goal box; the player is an extension of the box. An INFRACTION occurs if a defender touches the ball in the goal box, a penalty kick is awarded to the offensive team. If an offensive player touches the ball within the goal box, a goal kick is awarded to the defensive team. Habitual touches in the goal box MAY result with a Yellow Card given to offending party. If the ball comes to a complete stop in the goal box, regardless of which team touched it last, a goal kick is awarded to the defensive team. The goals are approximately 4 feet high by 6 feet wide.

**GAME DURATION:** The game shall consist of two 10 minute halves separated by a two-minute halftime period, OR the game shall end when a team reaches a 10 goal lead. Games tied after regulation play shall go into overtime. This will be a 3-minute golden goal period followed by a shootout. The scoreboard will be the official clock of the tournament.

**GAME CLOCK:** The scoreboard will be the official clock of the tournament. If a team shows up late to a field for the start of the game, the other team will receive one goal for every minute the game starts late, up to 10 goals. If a team never shows, then they forfeit that game. If there is an injury or overtime, it is up to the discretion of the referee to go off the scoreboard and run own clock for the remainder of the game. There will be no games played during the middle of the day at one time to get all the fields up to speed and back on track.

**GOAL SCORING:** A goal may be scored from a touch on the offensive half on the playing field.

**TOURNAMENT FORMAT:** The tournament will be double elimination.

**OVERTIME:** Overtime will be golden goal for three minutes. The OT period starts with 2 v 2 for 2 minutes. If a goal is not scored in the first 2-minute period, 1 v 1 will continue until a goal is scored.

**NO OFFSIDES IN 3-V-3 SOCCER AND NO SLIDE TACKLING IN 3-V-3 SOCCER**

**FIVE YARD RULE:** In all dead ball situations, defending players must stand at least five yards away from the ball. If the defensive player's goal area is closer than five yards, the ball shall be placed five yards from the goal area in line with the place of the penalty.

**KICK-INS:** The ball shall be kicked into play from the sideline instead of throw in.

**INDIRECT KICKS:** All dead ball kicks (kick-ins, free kicks, kick-offs) are indirect with exception to corner and penalty kicks.

**GOAL KICKS:** May be taken from any point on the end line, and not in the goal box area.

**KICK OFF:** May be taken in any direction.

**PENALTY KICKS:** All penalty kicks will be taken from the circle at half field. Shall be awarded if, in the referee's opinion, a scoring opportunity was nullified by the infraction. It is a direct kick taken from the half field circle with all other players behind the midfield line. If a goal is not scored, the defense obtains possession with a goal kick. Penalty kicks are not live balls.

**PLAYER AND COACH EJECTION (YELLOW/RED CARD):** Referees have the right to eject a player or coach from the game for continual disobedience or as a result of an incident that warrants sending the player or coach off. If a player receives a RED CARD suspension they will not be allowed to participate in the rest of game PLUS next game. Tournament Director may eject player for rest of tournament. Teams still play with 3 on the field. If a coach receives a RED CARD suspension, they will be removed from the grounds and will not be allowed to coach for the rest of the tournament. In the situation that a team does not have a coach then a parent may fill in to coach the team.

**FORFEITS:** A forfeit shall be scored as 5-0. This counts as an automatic bye for the "winning team."

**SPORTSMANSHIP:** Players, coaches and spectators are expected to act in the nature of good sportsmanship at all times. Abuse of the referees will not be tolerated. Any instance of such conduct will disqualify the responsible team from the event. Teams must stay on one side of the field and back to back with the fields next to them. Parents and spectators on the other side of the field. Conflict resolution on the field will be handled by the field attendant or head soccer authority to resolve situation.